

Blairsville Speedway LLC 2016 General Regulations

Listed below are our General Regulations, Fees & Payout, Tech Info, Classes, Points, Procedures etc.

Blairsville Speedway uses WKA Rules for engines and kart specs. Any rules not listed on our rules page, will follow WKA Rules, unless amended by an Blairsville Speedway official, in writing. Clone classes will use AKRA RULES.

Chest Protectors

WKA tracks mandate chest protectors in:

Kid karts, JR1 and JR2.

If you have any questions or concerns with this rule please contact Pete @ 412-551-1400 or email pm@petemillermotors.com

* BILLET ROD NOW LEGAL IN ALL ANIMAL CLASSES”

* LONG or SHORT VALVES ARE LEGAL

* FH Burris piston legal .050 oversize

* ALL Kid Cage KARTS MUST HAVE CAGE WELDED SOLID TO FRAME ON ALL 4 CORNERS

General Responsibility: Competitors are independent contractors, not employees of the Speedway, and assume full responsibility for any and all taxes or charges on any funds received from the Speedway.

Proof of Age : Any driver ages five (5) through seventeen (17) must show proof of age if requested.

Driver : Driver must be a minimum of 5 years of age. All drivers must satisfactorily demonstrate driving capability to Raceway officials when requested to do so.

Knowledge of the Rules : Competitors are responsible to know policies, rules and regulations set forth herein and those which may be added during the season. Information contained in periodically distributed update sheets becomes effective immediately upon distribution unless otherwise noted. Driver and/or kart owner assumes full responsibility for their kart and the conduct of their pit crew, and shall be the sole spokesperson thereof.

Participation : Competing karts shall be inspected by the Speedway. Such inspection does not deem a kart safe and free from defects. No expressed or implied warranty of safety shall result from publication of or compliance with these rules. Anyone may inspect the race course. By participating you deem the race course acceptable for competition.

Inspection : Any kart is subject to full inspection by a Track Official at any time prior to receipt of payoff by that karts owner for the days events. Failure to comply will result in disqualification. Post-race disqualification does not require inspection of additional karts.

Conduct : The following will be reason for immediate ejection from the Raceway

- * Abusive language, fighting, arguing with race officials and un-sportsman-like conduct. This includes EVERYONE - Drivers, Pit Crews and Spectators.
- * Possession or consumption of an alcoholic beverage by anyone in the pit area during an event.
- * Any person on the premises who appears to be under the influence of alcohol or any other substance.
- * Anyone entering the pits without a pit pass will be ejected from the property for two (2) race days. If they are a part of a pit crew, or family member of a driver, the driver will forfeit all points and be ejected from the property.
- * Anyone approaching the Flagman or Scorer during a race will be automatically disqualified for the day. This includes drivers, pit crews, family members and spectators.
- * Unauthorized entry into the pit area is not permitted. This includes other people's pit areas as well. For your safety and the safety of others, stay in your designated pit area. If there is a problem, the outsider will be blamed and ejected per above rules.
- * Any unauthorized use of the Speedway is strictly prohibited. Anyone using the Speedway without written permission from current management will be prosecuted to the fullest extent of the law.
- * ALL DRIVERS ARE RESPONSIBLE FOR THEIR PIT CREWS.

Decisions: All decisions concerning scorekeeping, suspension, disqualification, fines, and interpretation of rules, by the Speedway are final and subject to change at the Speedway's discretion. Questions regarding race procedure or other decisions will not be discussed while the race program is in progress. Anyone not adhering to this rule will be penalized at the Speedway's discretion which may include but not be limited to ejection, suspension, or forfeiture of points.

Protests: Any protest must be submitted in writing at the Registration Booth within 15 minutes following the completion of the race. Protest fee for engines is \$200. Money will be refunded to the protester if the motor is found to be illegal. If legal, owner and tech inspector will each receive \$100 of the protest fee. Driver with an illegal motor or kart will receive no payout and lose all points up to and including current event. If 2nd offense, loss of payoff and all points accumulated up to and including that event. Any competitor caught with a drilled out or incorrect restrictor plate will lose all points accumulated up to and including that event. If no tech official is available race day your engine may be impounded. If impounded you will be notified within 48 hours to be present at tear down. If you refuse impound you will be suspended for 12 races.

Disposal: Absolutely no oil to be dumped on the ground. All used oil must be disposed of in designated barrels provided by the Speedway. Disposal of tires is the responsibility of the kart owner.

Fees and Payoff:

Entry Fees, Pit Passes and Registration: Entry Fees for weekly events will be \$20.00 per/class. Pit Pass - \$10.00. Under 5 free (except driver). General admission \$5.00. Children 10 and under free. Registration begins 90 minutes prior to the scheduled starting time of the event. Registration ends 15 minutes before the scheduled time for the driver's meeting. Any driver not registered by the official registration completion time will start scratch in any and all qualifying events. Entry fees for special events may differ.

Racing Program: A normal racing program will consist of 2 qualifying events and 1 feature event per class. Junior classes will run 8 lap heats and 15 lap features. Senior classes will run 8 lap heats and 15 lap features.

Pit Area: Reserved pit spots are \$40 per season. No driving of karts while under power in the pit area.

Payoff Procedure: Payoff will be at the completion of the day's last events. All money classes will be paid according to the formula below. Only driver or designated agent of the driver is permitted to receive payoff. No payoff distribution until technical inspections are completed.

Year-End Awards: In order to receive year-end awards in a class or series, the participant must have been registered for a minimum of 60% of the events available for that class or series and attend banquet to receive award. You must advise Blairsville Speedway LLC at least 30 days prior to banquet to insure your award will be available.

PAYOUT is Based on \$20.00 Entry Fee

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# of Karts	Purse	1st	2nd	3rd	4th
1	\$15.00	\$15.00			
2	\$25.00	\$15.00	\$10.00		
3	\$30.00	\$20.00	\$10.00		
4	\$50.00	\$25.00	\$15.00	\$10.00	
5	\$60.00	\$30.00	\$20.00	\$10.00	
6	\$70.00	\$40.00	\$20.00	\$10.00	
7	\$80.00	\$40.00	\$25.00	\$15.00	
8	\$95.00	\$50.00	\$30.00	\$15.00	
9	\$110.00	\$60.00	\$30.00	\$20.00	
10	\$130.00	\$70.00	\$30.00	\$20.00	\$10.00
11	\$140.00	\$70.00	\$40.00	\$20.00	\$10.00
12	\$150.00	\$70.00	\$40.00	\$30.00	\$10.00
13	\$170.00	\$80.00	\$40.00	\$30.00	\$20.00
14	\$180.00	\$90.00	\$40.00	\$30.00	\$20.00
15	\$200.00	\$100.00	\$50.00	\$30.00	\$20.00
16	\$210.00	\$100.00	\$50.00	\$40.00	\$20.00
17	\$220.00	\$100.00	\$60.00	\$40.00	\$20.00
18	\$240.00	\$120.00	\$60.00	\$40.00	\$20.00
19	\$250.00	\$120.00	\$70.00	\$40.00	\$20.00
20	\$270.00	\$120.00	\$70.00	\$50.00	\$30.00

Tech Items:

Engine: All engines for WKA spec classes will be teched per World Karting Association (WKA) rules if said rules exist for the current season. Management reserves the right to tech at their own discretion, which includes, but is not limited to, inspections after qualifying heat races. Please see the WKA 2016 Technical Manual for engine tech regulations for all classes.

Clones will use AKRA 2016 Rules

Burriss Tires Only. (Special event kart are also required to run Burriss tires).

Rookie Cage can run any Burriss tire.

No treaded tires. Burriss tires only, any compound. Tires may be cut and/or prepped.

Oil and Fuel: Oil and Fuel may be teched at any time during race day. No flammable or dangerous additives of any kind are allowed in the crankcase. Any means of testing may be used. No masking Agents are permitted in Fuel. If we smell it, we will assume you are hiding an illegal additive and you will be DQ'ed.

** Anyone disqualified for oil or fuel infractions will forfeit all points for the day plus 25 additional points.

** "BILLET ROD NOW LEGAL IN ALL ANIMAL CLASSES"

** "LONG or SHORT VALVES ARE LEGAL"

** Briggs Jr. Sportsman 1 to Run 2 hole Purple Plate made by Champion Performance Products..

Karts:

Chassis, Body Panels and Bumpers:

1. Weight must be secured to the kart frame with at least a 5/16 bolt and cotter-keyed or double nutted. Mounting weights to the rear bumper or nerf bars prohibited. It is highly recommended that any bolt on weights be painted white for visibility purposes.
2. Each kart must have a complete set of nerfs and bumpers built to meet or exceed current WKA standards.
3. All karts must have a solid side panel extending from no more than 1 ½ " from behind the front tire and no more than 1 ½ " from the front of the rear tire. No more than 2" of the rear tire can extend past the side panel. All body panels must have an edge designed so as to not cause injury in a crash. Aluminum panels must have a rolled or covered edge.
4. An IFK type wedge body is allowed. Body can be 30" tall provided that does not impair the driver's vision or create an unsafe condition for other competitors. Total width of kart can be no more than 50 inches.

The track reserves the right to judge the fitness or safety of any kart. Any kart judged as unfit will not be permitted on the track until repairs or replacements can be made to the kart.

Noise: In an attempt to curb noise, all karts will be required to run WKA approved mufflers. All 2 cycle karts will be required to run silencers or to deflect the exhaust downward to the track surface by either adding an extension to the expansion chamber or by modifying the expansion chamber placing the exhaust port downward.

Numbers are REQUIRED on ALL 4 sides of your kart. Please make sure you have legible numbers showing on all sides of your kart including the REAR of your kart as well. We do use the rear of your kart for scoring as well. Help make our scorers job easier and also lessen the chance of not being scored correctly.

**** ALL Kid Cage KARTS MUST HAVE CAGE WELDED SOLID TO FRAME ON ALL 4 CORNERS.**

Safety Equipment:

Head Gear : Full coverage (full face) helmets designed for competitive motorsport use and complying at minimum with Snell Foundation 2005 specifications are mandatory. Helmet must be in good condition and is subject to pre-tech inspection. It is recommended that participant label or letter rear area of helmet with blood type and any special medical information such as specific drug allergies.

Eye Protection: Eye protection is mandatory, whether goggles designed for motorsport use or a full visor integral with helmet.

Neck Brace: Collar type, unaltered neck braces designed for motorsport use are mandatory in all classes.

Driver Apparel: Drivers are required to wear jackets of leather, vinyl, or abrasive resistant nylon or equivalent along with full length jeans or protective race pants to prevent or minimize abrasions. Hightop sneakers or racing shoes, socks, and gloves are mandatory.

**** Important Note:** If hair extends appreciably from beneath helmet level it is mandatory that the participant wear a head-sock retaining hair from extending outside the helmet. Also, no apparel items such as bandannas, sweater hoods, loose belts, etc. will be permitted.

Safety Tech: All driver personal safety equipment is subject to a pre-tech inspection. There will be a safety inspection required each racing season for ALL KARTS before being allowed to enter the racing area of the track. Any kart not passing safety tech will not be allowed on the track.

Fire Extinguishers are recommended in every pit. Please keep them visible and easily accessible not only for yourself, but for others not familiar with your pit.

Steering Wheels: Steering wheels may be completely circular, minimum of 10 inch diameter and minimum of three spoke design; or may be butterfly style with 10 inch minimum diameter, four spoke design with minimum of 5 inch grip length on opposing sides.

Other Items:

Anything not covered in the rules will be up to the discretion of the tech inspector and Speedway management without recourse from any owner, driver, crew member, or spectator.

The rules and regulations set forth and contained herein are designed to provide for the orderly and SAFE conduction of racing events and to establish minimum acceptable standards and requirements for said events.

Anything not covered by the rules will be acted upon by the track officials as situations arise and will be added to the rules.

Cheating: If you are caught cheating for any reason you will not be paid or receive any rewards. You may also lose all accumulated points. You will be DQ'ed for 2 racing weeks. 2nd offense will be at the discretion of the track.

Flag Descriptions and Race Procedures

There will be seven colored flags used by the flagman to control the races. They are : green, yellow, red, white, blue & yellow, checkered, and black. It is the flagman's job to relay information regarding the status of the race to the drivers by waving the various flags. It is the responsibility of the drivers to observe the flagman's motions each time he passes by during the race.

Green Flag: Begin racing. When it has been determined that all Karts are lined up in the proper position and the track is clear, the flagman will wave the green flag when the Karts pass by the start/finish line. On caution lap restarts, the race will resume immediately when the leader starts the race between turns three and four.

Yellow Flag: Caution on the track - slow down and hold your position. The yellow flag is also known as the caution flag. The caution flag will not be thrown unless there is a dangerous situation on the track. This is usually the result of a disabled Kart or a multi-Kart collision.

Red Flag: Signifies automatic halting of the race. Karts must come to a complete stop in a safe and orderly manner. The race is scored according to the last complete lap under green.

White Flag : Signifies 1 lap remaining in the race or 1 lap remaining in caution lap before "going green" again.

Blue Flag : Signifies competitor is about to be lapped. You must move to the outside without changing order until lapping kart has passed. Violators are subject to penalty during or after the event.

Checkered Flag : End of the race. The checkered flag is waved when the person leading the race crosses the start/finish line at the completion of the last lap. The first person to complete the designated number of laps for the race is declared the winner.

Black Flag: Pull off the track immediately in a safe and cautious manner. If the flagman waves the black flag and points to you while you are racing, you must slow down using caution as not to interfere with the other racers and exit the track in a safe manner. Reasons to be black flagged could be : an

unsafe situation has developed with your Kart while racing, your speed is off pace to the point where it is a danger to other drivers, reckless driving, unsafe or unsportsman-like conduct.

Track Officials: All practice and competition activity on the track are under the immediate control of the Race Director, Starter, Pit Steward, Flagmen and Scorers. All competitors shall adhere to their directions.

Line-Up Procedure: When the flagman signals the field to line-up, the Kart on the pole (first) position has one lap to slow down, raise his/her hand and start the line-up.

Anyone passing the pole sitter after his/her hand is raised will be sent to the tail of the line-up. If the pole sitter does not comply with the line-up rules, he/she will be sent to the tail.

The pole sitter will set the pace for the start of the race under direction of track officials.

The Flagman will control the start of the race at the start/finish line.

Caution Flags: The caution flag will not be thrown unless a DANGEROUS SITUATION is created.

In cases of multi-Kart collisions causing a caution flag, racers who stall will be permitted, in a timely manner, to restart at the tail of the field. After the field is reformed any Kart not ready to race will be given two (2) laps to join the field. If you are not ready, move to a safe location and let the race resume. You will be scored appropriately based on the number of Karts remaining in the race.

Stalled or disabled Karts not under caution (become disabled while the race is underway) will not be permitted to restart the race unless there is another caution. Scoring stops at the point you become disabled. If you spin out and are still under power and capable of continuing, the caution flag will not be thrown. Single kart spins where kart is ruled NOT to be in a dangerous position WILL NOT cause a caution to be thrown. Anyone charged with three (3) cautions in any race, can be black flagged.

Black Flags: If you are black flagged for any reason

you MUST leave the track within two (2) laps. You will be scored in last place based on the number of Karts starting the race.

If you do not leave the track in the specified time, you WILL NOT be scored and will forfeit all points for the day. Any unsportsman-like actions resulting from this situation could also result in suspension from the track for a number of events.

Restarts: Anyone charged with "jumping" the start in a double file start, the entire row will be moved back 1 row and etc.

Race Procedure:

Practice : No practice without flagmen.

Line Up: Line up is based upon the number drawn by the driver at the time of registration. Any entry not in lineup chute when previous race has ended is subject to start scratch for the race.

Start: All karts must stay in line and maintain pace. No acceleration until reaching the designated starting line. All karts must stay outside of cone if placed at the start/finish line. Karts attempting to pass before this point or driving to the inside of cones will be black flagged and put to the back of the pack. Front row sets the pace. On the Initial start of the race, if the first lap is not completed before the caution flag comes out there will not be a complete restart. Karts involved will go to the rear.

Restart After One Lap Complete: Line up is in the order in which the karts were scored on the LAST COMPLETED green flag lap. After 1 lap, restart is single file.

Incident: Any kart causing a caution or stopping due to a mishap and not driven immediately in the caution lap or to the starting line will be considered involved in the incident.

Rainouts: In the Event Racing is cancelled because of rain during practice, Pitt passes will be honored the following week only, however ENTRY FEES WILL NOT BE REFUNDED. (The insurance Company requires that if only one kart enters the track, even for practice, the insurance MUST BE PAID AS IF IT WAS A COMPLETE EVENT) As far as the points go, an event will be considered complete if one qualifying events have been run. Points will be allocated based on the calculated feature lineup.

Point System

Points: Points are awarded for feature races based on the Blairsville Speedway Rules. No points awarded for heat races.

Double points will be awarded for indicated Championship races. In all cases of season ending ties, ties will be broken by using the greatest number of 1st place finishes in events counting toward that position. If a tie still exists, the 2nds, 3rds, etc. will be considered until the tie is broken. During the season, ties will be broken by preference to the driver first holding the position. Points count each week except for noted non-points events.

Point Allocation: All points are awarded to the principal driver registered upon entering the pit area.

SUBSTITUTE DRIVER: All Driver's will be permitted (1) time throughout the season to have a substitute Driver, providing that the primary Driver is not in attendance at the track or is in attendance at the track and not able to participate in the event due to injury or illness. The substitute Driver must be registered for the class prior to the start of the event, of the proper age to participate in the class and drive the kart of the driver he/she is substituting for. If the Primary Driver is injured or becomes ill during either of the Qualifying races, then a Substitute driver maybe used for the Feature event only, and will be required to start the event in the last starting position..

Starting Position: Feature starting positions will be determined by the finishing position in the two qualifying heats with best finishing positions starting in the front. Heat qualification ties will be broken using the draw number picked at time of registration, low numbers being better. The driver qualifies, not the kart. Driver must drive last kart qualified if operational. Use of a backup kart or motor MUST be PRE-APPROVED by race director. If a backup kart or motor is used, driver will start scratch in his/her next scheduled race. Registered number must be used

Feature Qualification: A predetermined number of karts qualify through heats for the feature. Drivers not qualified will start scratch or qualify through a consolation race if necessary. The number of karts qualifying will be determined by the size of the field and the number of heats.

For more information call:

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Email: pm@petemillermotors.com